

BULLDOG BASH GAME RULES

Special Rules for Tournament

- (1) 40 Minute Running Game
- Penalties
 - SUNDAY Time Serving :45 running for 30 second penalties, and 1:15 running for 1 minute penalties.
 - All divisions on SATURDAY will have fast breaks awarded to the team that was fouled. The only exception to this would be if BOTH coaches want to play Man-Up prior to the contest. This does not make the ENTIRE division play that way, just that game.
 - Fouled team may choose midfielder who will start the break.
 - He will be given a 5 yard head start.
- NO HORNS.
- We will have 20 second and 10 second counts, however, the officials have been instructed to have “slow counts” - Meaning unless a team is deliberately stalling, the officials will give the team the benefit of doubt regarding getting the ball out of the defensive end and into the offensive box.
- 45 sec timeout will be allowed in the first 15 minutes of the game **LIMITED CHECKING IN THE YOUTH DIVISIONS, TRY TO HAVE TEAM PLAY THE BALL.**
- Over aggressive play will NOT BE TOLERATED.
- Cheap shots and dirty play may result in expulsion from the game and possible suspension from the entire tournament without refund.
- Coaches are expected to have complete control over their team.
- Any type of fighting could result in the teams’ suspension from the tournament without refund.
- Coaches should try to refrain from yelling at officials.
- Tie Games will end in tie.
- Tie Breakers for the division are in the following order: Record, Head to head competition, goal differential, goals against, and finally goals for.

AND FINALLY AND MOST IMPORTANTLY:

- Any teams that play with players OLDER than their Year of Graduation will have those players removed and **said program will not be invited back to any Bulldog Tournaments.** We removed 15 teams from last year’s tournament.