

# BULLDOG BASH GAME RULES

## Special Rules for Tournament

(NFHS with the following modifications)

- **Games** - 38 Minute Running Game (2-19 min halves with 1 min halftime)
- **Timeouts** – ONE 45 sec timeout will be allowed in the first 15 minutes of the game
- **Counts** -We will have 20 second and 10 second counts, however, the officials have been instructed to have “slow counts” - Meaning unless a team is deliberately stalling, the officials will give the team the benefit of doubt regarding getting the ball out of the defensive end and into the offensive box.
- **Over & Back** – In affect after touch in the attack box
- **Substitutions** - Are “on the fly” through the box
- **Penalties**
  - SUNDAY Time Serving :45 running for 30 second penalties, and 1:15 running for 1 minute penalites.
  - SATURDAY - All divisions will have fast breaks awarded to the team that was fouled. The only exception to this would be if BOTH coaches want to play Man-Up prior to the contest. This does not make the ENTIRE division play that way, just that game.
  - Fouled team may choose midfielder who will start the break. He will be given a 5-yard head start.
- **Flag Down Slow Whistle** – For Saturday, play is stopped when ball is grounded. Sunday – continuation-per NCAA
- **Slashing** – One-handed checks are legal. Must be controlled. Official’s discretion.
- **Body Checks** - **LIMITED CHECKING IN THE YOUTH DIVISIONS, TRY TO HAVE TEAM PLAY THE BALL.** Over aggressive play will NOT BE TOLERATED.
- **Alternate Possession** - award first to team winning opening faceoff.
- **Sportsmanship** - Cheap shots and dirty play may result in expulsion from the game and possible suspension from the entire tournament without refund.
- **Fights** - Any type of fighting could result in the teams’ suspension from the tournament without refund.
- **Tie Games** - 1 minute BRAVEHEART (Goalie + 2). If time expires on the Braveheart, the game ends in a tie. Tie Breakers for the division are in the following order: Record, Head to head competition, goal differential, goals against, and finally goals for.
- **Coaches** -Are expected to have complete control over their team and spectators. They should try to refrain from yelling at officials.