

Check-Out Process for Camp Residence Halls

To-Do List:

- All trash should be in trash cans in your room – clean up after yourself
- Make sure beds are unbunked
- Move all furniture back to where it was when you moved in
- All Keys and Key Fobs turned into housing staff at check out with an EWU coach from the camp

Below is a potential list of charges that you could be charged with before you leave campus if you have any damage. Per NCAA rules EWU is unable to cover any cost that you team or individual accrues during your time at camp.

Common Damages, Replacements, and Associated Charges

Item	Price	Comments	Item	Price	Comments
Key Fob	\$25.00 per card		Furniture Relocation	\$25.00	
Bed Frame	\$200.00 each		Key	\$80.00 per room	Covers all keys that work for that lock
Belongings left behind / storage of belongings	\$30.00 per item or box of items		Mattress	\$220.00	
Box for electrical and internet outlets	\$45.00 each		Room Door	\$300.00 each	
Chair (Desk)	\$170.00 each		Smoke Detector	\$50.00 + safety fine	Assessed by Emergency Personnel
Chair (Lounge)	At Cost		Table (lounge)	At cost	
Desk	\$280.00 each		Wall Damage	At cost	Determined by professional assessment
Desk Drawer (if isolated damage)	\$90.00 each		Wastebasket / Recycle Bin	\$15.00 each	
Dresser	\$250.00 each		Window – Screen repair or replacement	\$45.00 each	
Dresser Drawer (if isolated damage)	\$120.00 each		Window – Glass	At cost	Determined by professional assessment
Dirty room / excessive cleaning needs	\$30.00 per hour	Determined by custodial upon cleaning	Window – Curtain / Blind	\$200.00 each	
Faceplate for electrical and Internet outlets	\$5.00 each		Vandalism	At cost	Determined by professional assessment
Fire Extinguisher vandalism	\$100.00 + Safety fine	Assessed by Emergency Personnel			

*This is not an all-inclusive list of costs and fees. Damages which have not listed will result in the camp being billed the cost of materials and labor to repair or replace damaged or lost item. Cost will be determined by professional assessment